10 minutes of Epic!10 minutes Mighty Minutes10 minutes of outdoor activity

Activity	Monday 6/1	Tuesday 6/2	Wednesday 6/3	Thursday 6/4	Friday 6/5
Epic! Book of the day.	<u>Down by the Bay</u>	What is your favorite rhyme? Can you create more rhymes?	<u>Nothing Happens in</u> <u>This Book</u>	Talk about how fun it is to discover what will happen in books!	<u>The Busy Beaver</u>
Language Development Mighty Minutes	<u>The Animal I'd Be</u>	Growing Stories	<u>Simon Says</u>	My Stretchy Face	<u>Just Move One</u>
Cognitive Mighty Minutes	Color Spinner	<u>Nothing, Nothing,</u> <u>Something</u>	<u>Put it On, Take it</u> <u>Off</u>	Act Like an Animal	The Happy Giant
Outdoor or Gross Motor Activity	Follow the Leader: try jumping like a bunny; walking like a crab; or crawingl like a bear.	Use a stick to draw animal tracks in the dirt (or mud, if there is any) $\sqrt[4]{4}$ $\sqrt[4]{4}$ $\sqrt[4]{4}$ $\sqrt[4]{4}$	Build a fort inside or out - Make your own story happen! Remember to clean up when done!	Walk in the woods or around the block - count how many birds you see	Set up an Obstacle Course in your living room or backyard - set up things to crawl under; climb over; jump around